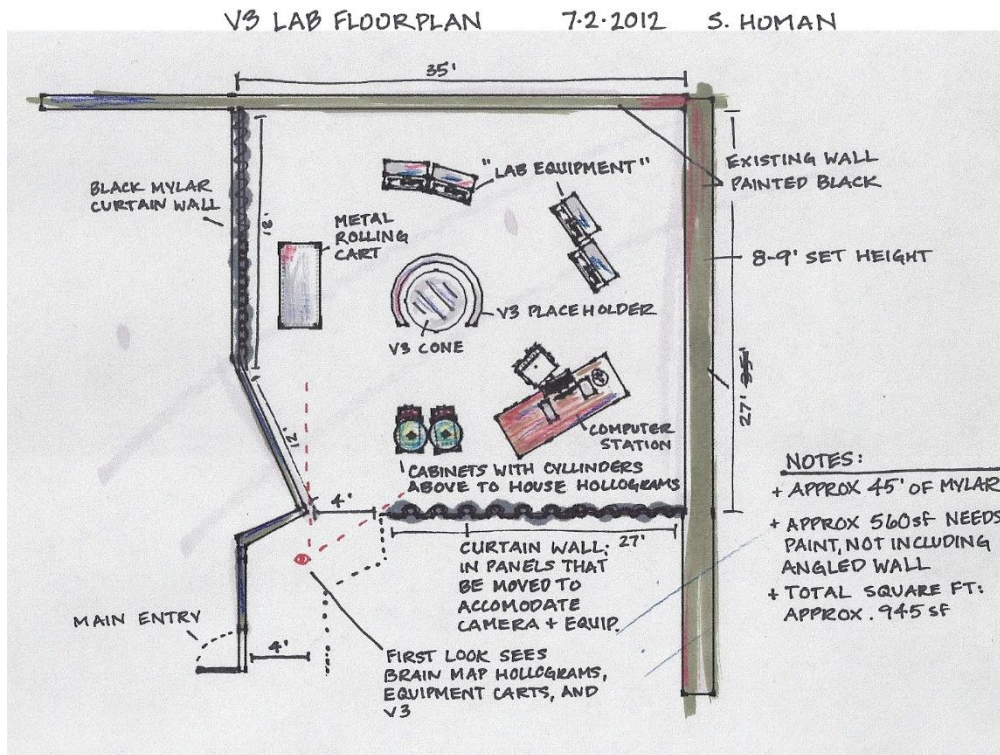




Wk. 06.07.20 Year 6 Project 2

SHQ: How do we create a set and props?



One of the main costs in creating a movie involves the making of sets and props. Even where a film uses a lot of CG (computer graphics) there still have to be physical places and objects that the actors interact with.

In this activity, you have a choice of whether you want to design a set or some of the props that might be used in your film. (You might include both).

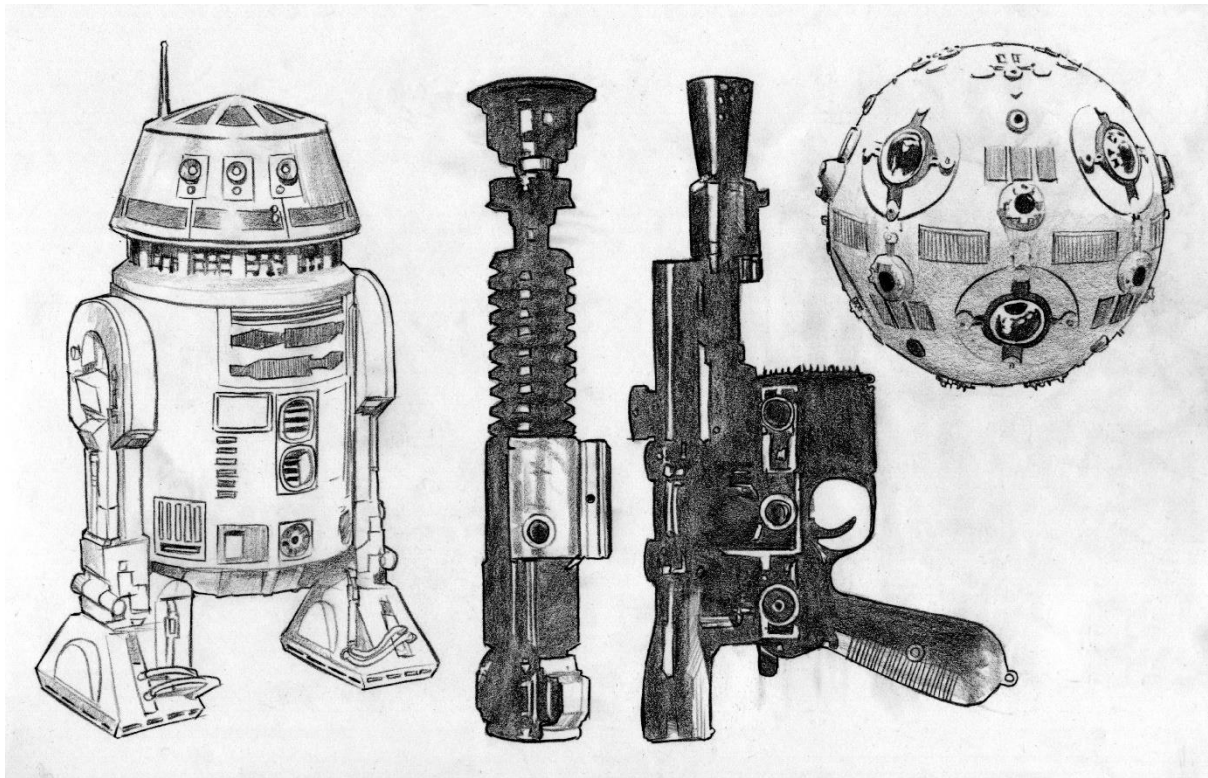
Obviously, there could be multiple settings in your film so you just need to focus on one particular scene. Your set design could be from any view you wish; a plan view is an easy way to start. Annotate (label) your design to show exactly what is required to film the scene.

To help, there are some prop and set design images (from the Star Wars movies) that follow and here are some video links:

Star Wars production design <https://www.youtube.com/watch?v=N2gB8eqEV9o>

How to build a movie set <https://www.youtube.com/watch?v=ydlob5yv74U>

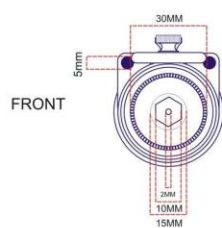
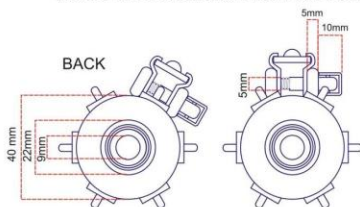
News item about a prop making studio <https://www.youtube.com/watch?v=R7pS4cxsZil&t=109s>



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